



Legislation Details (With Text)

File #:	RES-20:082	Version:	1	Name:	TO PLACE A MUNICIPAL LIEN ON PROPERTY LOCATED AT 200 MULBERRY OWNED BY LEON JONES
Type:	Resolution	Status:			Passed
File created:	6/24/2020	In control:			Finance & Administration Council Committee
On agenda:	7/21/2020	Final action:			7/21/2020
Title:	RESOLUTION BY THE CITY COUNCIL OF THE CITY OF JONESBORO, ARKANSAS, TO PLACE A MUNICIPAL LIEN ON PROPERTY LOCATED AT 200 MULBERRY, PARCEL 01-144074-09600, JONESBORO, ARKANSAS 72401, OWNED BY LEON JONES				
Sponsors:	Code Enforcement, Finance				
Indexes:	Property liens				
Code sections:					
Attachments:	1. 200 Mulberry				

Date	Ver.	Action By	Action	Result
7/21/2020	1	City Council	Passed	Pass
6/30/2020	1	Finance & Administration Council Committee	Recommended to Council	Pass

RESOLUTION BY THE CITY COUNCIL OF THE CITY OF JONESBORO, ARKANSAS, TO PLACE A MUNICIPAL LIEN ON PROPERTY LOCATED AT 200 MULBERRY, PARCEL 01-144074-09600, JONESBORO, ARKANSAS 72401, OWNED BY LEON JONES

LEGAL DESCRIPTION: LOT 2 OF CLARK REPLAT OF LOTS 7, 8, 9 AND 10 PF BLOCK 7 OF R. L. HAYES' SECOND ADDITION TO THE CITY OF JONESBORO, ARKANSAS, AS SHOWN BY PLAT IN PLAT CABINET "B" PAGE 93 AT JONESBORO, ARKANSAS, AND TO EASEMENTS AS SHOWN ON RECORDED PLAT.

WHEREAS, Leon Jones, the owner of record, was properly notified of a code violation at 200 Mulberry, Jonesboro, AR 72401, and refused to remove or correct the conditions identified by the code enforcement officer of the City of Jonesboro, Arkansas; and,

WHEREAS, the code enforcement office corrected the code violation using city funds in the amount of \$175.00; and,

WHEREAS, the City of Jonesboro seeks to perfect a lien against the affected property to cover the cost of the work pursuant to A.C.A 14-15-903.

NOW, THEREFORE, BE IT RESOLVED BY THE CITY COUNCIL OF THE CITY OF JONESBORO, ARKANSAS, THAT:

Section 1. The city should proceed with placing a lien on the property located at 200 Mulberry, Jonesboro, AR 72401.

PASSED AND APPROVED THIS 21ST DAY OF JULY 2020.