



Legislation Details (With Text)

File #:	RES-17:085	Version:	1	Name:	Change order for Craighead Forest Park road improvements project
Type:	Resolution	Status:		Status:	Passed
File created:	6/8/2017	In control:		In control:	Finance & Administration Council Committee
On agenda:		Final action:		Final action:	6/20/2017
Title:	A RESOLUTION TO THE CITY OF JONESBORO, ARKANSAS TO APPROVE CHANGE ORDER NO. 1 FOR THE CRAIGHEAD FOREST PARK ROAD IMPROVEMENTS PROJECT				
Sponsors:	Parks & Recreation				
Indexes:	Change Order				
Code sections:					
Attachments:	1. Change Order #1				

Date	Ver.	Action By	Action	Result
6/20/2017	1	City Council	Passed	Pass
6/13/2017	1	Finance & Administration Council Committee	Recommended to Council	Pass

A RESOLUTION TO THE CITY OF JONESBORO, ARKANSAS TO APPROVE CHANGE ORDER NO. 1 FOR THE CRAIGHEAD FOREST PARK ROAD IMPROVEMENTS PROJECT

WHEREAS, the City of Jonesboro entered into a contract for road improvements at Craighead Forest Park with Sugg Construction, Inc.;

WHEREAS, the City of Jonesboro desires to change the project with Change Order No. 1 as attached increasing the contract amount \$48,234.53, the new contract amount is \$845,382.79;

WHEREAS, funding for the execution of the change order shall come from the Capital Improvement budget and compensation shall be paid in accordance with the contract documents.

NOW THEREFORE BE IT RESOLVED BY THE CITY COUNCIL FOR THE CITY OF JONESBORO, ARKANSAS THAT:

Section 1: That the City of Jonesboro hereby accepts Change Order No. 1 in the amount of \$48,234.53 from Sugg Construction, Inc. for the Craighead Forest Road Improvements project.

Section 2. funding for the execution of the change order shall come from the Capital Improvement budget and compensation shall be paid in accordance with the contract documents.

Section 3. The Mayor and City Clerk are hereby authorized by the City Council for the City of Jonesboro to execute all documents necessary to effectuate this Change Order.

PASSED AND APPROVED this 20th day of June, 2017.