



Legislation Details (With Text)

File #:	RES-22:239	Version:	1	Name:	PLACE A MUNICIPAL LIEN ON PROPERTY LOCATED AT 339 N FISHER, JONESBORO, AR 72401, PARCEL 01-144181-13400, OWNED BY RODNEY CRANFORD IN THE AMOUNT OF \$175.
Type:	Resolution	Status:			Postponed Indefinitely
File created:	12/6/2022	In control:			Finance & Administration Council Committee
On agenda:		Final action:			12/20/2022
Title:	RESOLUTION BY THE CITY COUNCIL OF THE CITY OF JONESBORO, ARKANSAS, TO PLACE A MUNICIPAL LIEN ON PROPERTY LOCATED AT 339 N FISHER, JONESBORO, AR 72401, PARCEL 01-144181-13400, OWNED BY RODNEY CRANFORD IN THE AMOUNT OF \$175.				
Sponsors:	Code Enforcement, Finance				
Indexes:	Property liens				
Code sections:					
Attachments:	1. 339 N Fisher, 2. Affidavit of Statutory Lien 339 N Fisher, 3. Council Notice Letter 339 N Fisher, 4. ranford				

Date	Ver.	Action By	Action	Result
12/20/2022	1	City Council	Postponed Indefinitely	Pass
12/13/2022	1	Finance & Administration Council Committee	Recommended to Council	Pass

RESOLUTION BY THE CITY COUNCIL OF THE CITY OF JONESBORO, ARKANSAS, TO PLACE A MUNICIPAL LIEN ON PROPERTY LOCATED AT 339 N FISHER, JONESBORO, AR 72401, PARCEL 01-144181-13400, OWNED BY RODNEY CRANFORD IN THE AMOUNT OF \$175.

LEGAL DESCRIPTION: LOT 5, BLOCK 6 DIXON ADD J JB JONESBORO CITY

WHEREAS, RODNEY CRANFORD, the owner of record, was properly notified of a code violation at 339 N Fisher, Jonesboro, AR 72401, and refused to remove or correct the conditions identified by the code enforcement officer of the City of Jonesboro, Arkansas; and,

WHEREAS, the code enforcement officer corrected the code violation using city funds in the amount of \$175; and,

WHEREAS, the City of Jonesboro seeks to perfect a lien against the affected property to cover the cost of the work pursuant to A.C.A 14-15-903.

NOW THEREFORE BE IT RESOLVED BY THE CITY COUNCIL OF THE CITY OF JONESBORO, ARKANSAS, THAT:

Section 1: The city should proceed with placing a lien on the property located at 339 N Fisher, Jonesboro, AR 72401.