

City of Jonesboro

300 S. Church Street Jonesboro, AR 72401

Legislation Details (With Text)

File #: ORD-17:048 Version: 1 Name: Amend Code of Ordinances for Inspections Dept.

fee schedule

Type: Ordinance Status: Passed

File created: 6/21/2017 In control: Finance & Administration Council Committee

On agenda: Final action: 8/1/2017

Title: AN ORDINANCE FOR THE CREATION OF A REGULATED FEE SCHEDULE FOR THE

INSPECTIONS DEPARTMENT, AND FOR THE AMENDMENT OF THE JONESBORO CODE OF

ORDINANCES, CHAPTER 42, ENTITLED LICENSES, PERMITS, AND MISCELLANEOUS

BUSINESS REGULATIONS - INSPECTIONS DEPARTMENT

Sponsors: Inspections

Indexes: Code of Ordinances amendment, Policy - creation/amendmentCode sections: Chapter 42 - Licenses, Permits & Misc. Business Regulations

Attachments:

Date	Ver.	Action By	Action	Result
8/1/2017	1	City Council	Passed	Pass
7/18/2017	1	City Council	Held at second reading	
7/6/2017	1	City Council	Held at one reading	
6/27/2017	1	Finance & Administration Council	Recommended to Council	Pass

AN ORDINANCE FOR THE CREATION OF A REGULATED FEE SCHEDULE FOR THE INSPECTIONS DEPARTMENT, AND FOR THE AMENDMENT OF THE JONESBORO CODE OF ORDINANCES, CHAPTER 42, ENTITLED LICENSES, PERMITS, AND MISCELLANEOUS BUSINESS REGULATIONS - INSPECTIONS DEPARTMENT

WHEREAS, the City of Jonesboro Revenue Enhancement Committee conducted a review of all city fees and licenses determining the necessity for standardization of current and existing fees; and

WHEREAS, the Finance Committee approved this legislation of June 13, 2017 at their regularly scheduled committee meeting; and

BE IT ORDAINED by the City Council for the City of Jonesboro, Arkansas that:

SECTION 1: The Inspections Department Regulated Fee Schedule is hereby adopted and approved.

SECTION 2: All fees shall be reviewed and adopted by resolution by the Jonesboro City Council.

SECTION 3: Existing ordinances or parts of ordinances in conflict are hereby repealed.

SECTION 4: All fees are non-refundable.

PASSED AND APPROVED this 1st Day of August, 2017.