



Legislation Details (With Text)

File #: RES-19:028 **Version:** 1 **Name:** ACCEPT THE LOW BID AND ENTER INTO A CONTRACT WITH GILLIS, INC. FOR THE SOUTHSIDE SOFTBALL COMPLEX PARKING LOT

Type: Resolution **Status:** Passed

File created: 3/20/2019 **In control:** Public Works Council Committee

On agenda: **Final action:** 4/2/2019

Title: A RESOLUTION TO THE CITY OF JONESBORO, ARKANSAS TO ACCEPT THE LOW BID AND ENTER INTO A CONTRACT WITH GILLIS, INC. FOR THE SOUTHSIDE SOFTBALL COMPLEX PARKING LOT (2019:06)

Sponsors: Engineering, Parks & Recreation

Indexes:

Code sections:

Attachments: 1. Bid Tab, 2. Contract Documents 2019 06

Date	Ver.	Action By	Action	Result
4/2/2019	1	City Council	Passed	Pass
4/2/2019	1	Public Works Council Committee	Recommended to Council	Pass

A RESOLUTION TO THE CITY OF JONESBORO, ARKANSAS TO ACCEPT THE LOW BID AND ENTER INTO A CONTRACT WITH GILLIS, INC. FOR THE SOUTHSIDE SOFTBALL COMPLEX PARKING LOT (2019:06)

WHEREAS, , the City of Jonesboro has desires to accept the low bid and enter into a contract for the Southside Softball Complex Parking Lot; and

WHEREAS, the low bidder and the firm selected for the Southside Softball Complex Parking Lot is Gillis, Inc.; and

WHEREAS, funding for the execution of the contract shall come from the Capital Improvement budget and compensation shall be paid in accordance with the contract documents.

NOW THEREFORE BE IT RESOLVED BY THE CITY COUNCIL FOR THE CITY OF JONESBORO, ARKANSAS THAT:

Section 1. That the City of Jonesboro shall accept the low bid and enter into a contract with for the Southside Softball Complex Parking Lot with Gillis, Inc.

Section 2. That funding for the execution of the contract shall come from Capital Improvement budge and compensation shall be paid in accordance with the contract documents.

Section 3. The Mayor and the City Clerk are hereby authorized by the City Council for the City of Jonesboro to execute all documents necessary to effectuate this agreement.

PASSED AND APPROVED this 2nd day of April, 2019.